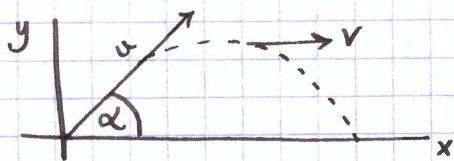


PROJECTILES

① ON A HORIZONTAL PLANE



for a particle projected with initial speed u projected at an angle of α to the horizon.

NB x direction : g does not act
y direction : g slows particle down.

	horizontal, x	vertical, y
u	$u_x = u \cos \alpha$	$u_y = u \sin \alpha$
a	$\vec{x} = 0$	$\vec{y} = -g$
v	$v_x = u \cos \alpha$	$v_y = u \sin \alpha - gt$
s	$s_x = (u \cos \alpha)t$	$s_y = (u \sin \alpha)t - \frac{1}{2}gt^2$

NB if given a vector which has been resolved into i & j remember:

coefficient $i = u_x$

coefficient $j = u_y$

FIXED VALUES :

time of flight (t) $s_y = 0$

* highest point of flight $v_y = 0$

** Range, s_x $s_y = 0$ (or - height cliff)

* greatest height

$$s_y = (u \sin \alpha)t - \frac{1}{2}gt^2 \quad v_y = 0$$

$$0 = u \sin \alpha - gt$$

$$s_y = (u \sin \alpha) \left(\frac{u \sin \alpha}{g} \right) - \frac{1}{2}g \left(\frac{u \sin \alpha}{g} \right)^2$$

$$s_y = \frac{u^2 \sin^2 \alpha}{2g} \quad \text{max height}$$

using these 2 formulae you don't need t , but you must derive them first (as above)

** Range (greatest s_x)

$$s_x = u \cos \alpha t$$

$$s_y = 0$$

$$s_x = u \cos \alpha \left(\frac{2u \sin \alpha}{g} \right) \quad (u \sin \alpha)t - \frac{1}{2}gt^2 = 0$$

$$s_x = \frac{u^2 2 \cos \alpha \sin \alpha}{g}$$

$$u \sin \alpha = \frac{1}{2}gt$$

$$\frac{2u \sin \alpha}{g} = t$$

$$s_x = \frac{u^2 \sin 2\alpha}{g} \quad \text{Range}$$